**Character**:

**Level**:

**Stat Points:**

A white heart on a black background

Description automatically generated**Max Health:**

**Who** are you? Who’s your family? Who do you want to be?

**What** are you? What do you look like? What do you have?

**Why** are you adventuring? Why with this group of people?

**Where** are you from? Where are you going?

**When** are you adventuring? Are you young or old?

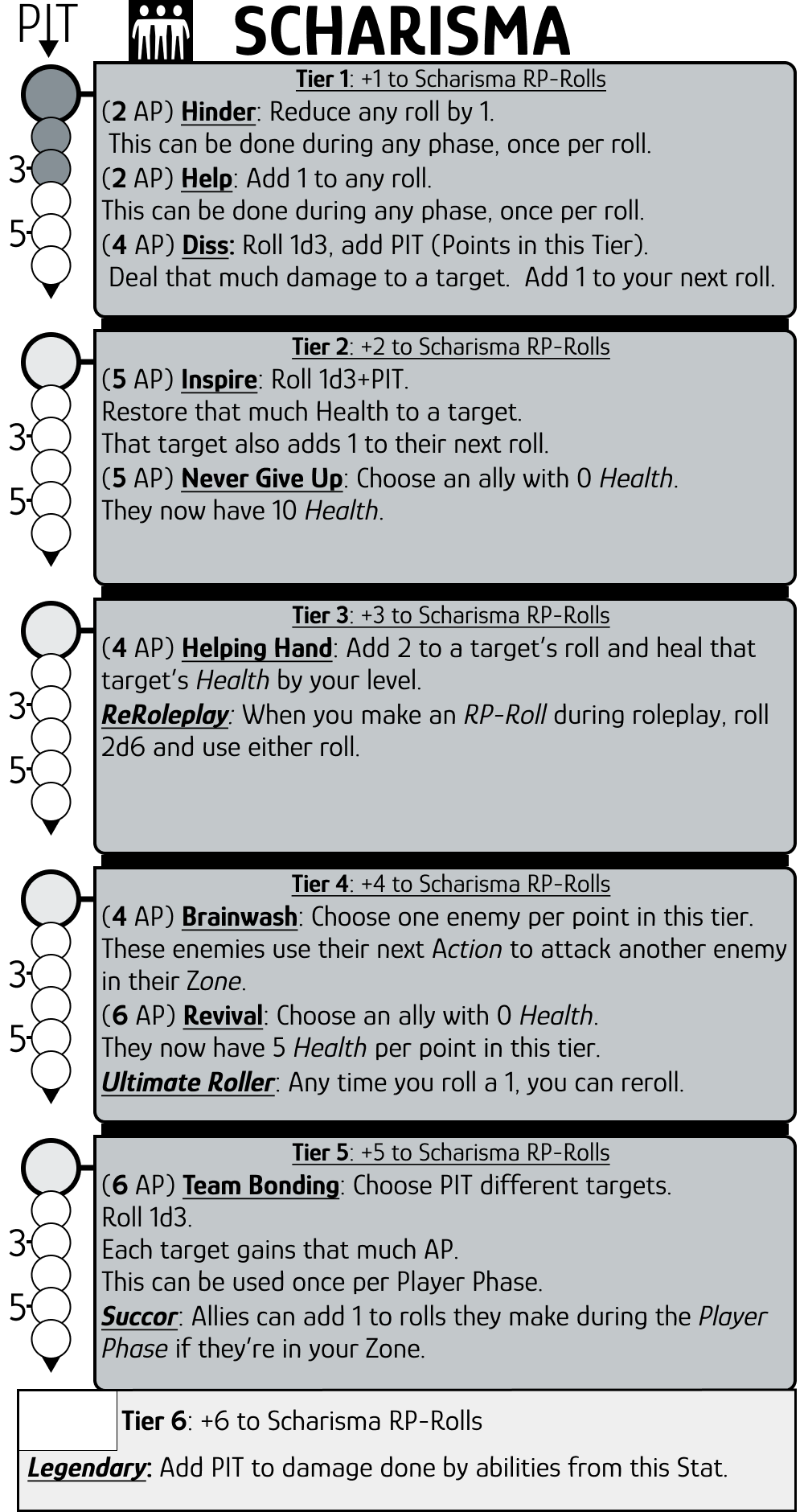
A screenshot of a computer program

Description automatically generated

A screenshot of a computer program

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Description automatically generated



**NOTES**

**Action Points (AP)**

Spend AP to do Actions. All players have **8 max AP**.

AP are **restored** at the start of the Player Phase.  
Ranged actions **cannot shoot through** inaccessible Zones.

Spend 1 AP to add 1d3 to an **RP-Roll**.

**P.I.T**PIT stands for Points in this Tier.

Playersstart with3 PIT in each Stat’s first tier.

Tiers 1-5 have a maximum of 6 PIT.

**Items**

Spend **1 AP to use a Fast *Item*.**

Spend **2 AP to use a Medial *Item*.**

Spend **3 AP to use a Slow *Item*.**

Spend **4 or more AP to use Special Items**, though these *Items* also usually have various effects.

**Health**

Players have **10** Health **per level**.

**Leveling Up**

Whenever you level up, **roll 1d6, rerolling 1s and 2s**, or use **4 Stat Points per level >1** to increase your Stats.

Multiple three-sided dice are **abbreviated** as Xd3, where X is the number of dice.

If you **don’t have** **three-sided dice**, then roll 1d6, halve the result, and round up.

If you don’t have any dice, try a phone app or website, like [rolladie.net](https://rolladie.net/)

**Rounding**  
If you ever have a **decimal**, **round up**.